

Wendell White's Mile Hi Tour

Scholarship Tournament

A Junior Bowlers Tour

2018 – 2019

GENERAL RULES & FORMATS

President & Junior Gold Director:: Karen McLellan

Administrator: Scott Phillips

Tournament Directors

Kim DeRoch Debbie Sabatos
Amber Yourishin Ashley Muraoka
Josh McLellan Ray White
Audra Mauck

DIVISIONS & ELIGIBILITY:

Open to all youth and young adults USBC certified bowlers. Bowlers must be NO older than 22 as of August 1st 2018.

We have three divisions which each participant can select from.

DIVISION I – HANDICAP

Open to all bowlers (with any average).

Handicap will be 90% of 170

DIVISION II – CLASSIFIED SCRATCH

Open to all bowlers with average cap of 170; suggested minimum average of 150

DIVISION III – OPEN SCRATCH

Open to all bowlers (with any average).

Required division for average of 171 or above; suggested minimum average of 165

ENTERING AVERAGES:

Entering average will be, in order: 1) Bowler's 2017-2018 Mile Hi Tour average of at least 3 stops; 2) 2017-2018 USBC Book average of at least 9 games (highest); 3) current league average of at least 9 games; or 4) highest 2018 summer average of 9 games or more. Averages based on regular league competition will be adjusted appropriately to a sport average using the USBC rulebook.

If none of the above exists, bowlers must bowl in the Open Scratch Division OR at director's discretion, bowler may be allowed to bowl in Handicap Decision and receive NO handicap. A verifiable average **MUST** be presented for entry into the Classified Scratch Division

All bowlers will establish tournament average after first stop bowled, and will then use that average for future tournament competition during current season.

Once a bowler begins a tournament with a right or left handed delivery they must finish that tournament with that same delivery or forfeit.

If a bowler, due to injury or a medical issue, must begin a tournament with a different hand than usually bowled with, they will be treated as brand new bowler and must follow the rules above for a bowler with no

average. They will be considered a brand new bowler as well for the determination of averages, divisions and points.

CHANGING DIVISION:

Bowlers are allowed to transfer up to a higher division at their discretion. Bowlers moving from Handicap Division to a scratch division or any bowler who has already bowled in a scratch division are not allowed to move into Handicap Division during the current season.

Bowlers in the Classified Division who maintain an average of at least 171 for three stops will have a mandatory move up to the Open Division. Bowlers in the Open Division who maintain an average of 170 or below for at least three stops may move back down to the Classified Division.

The only exception to the above division placement is for bowlers who did not participate in at least 3 stops the previous year. In their case, when they bowl their second stop of the current year they may be allowed to move based on their average from the first week of tour bowling.

Any other moves to different divisions due to extenuating circumstances are subject to a vote by the board and/or tour membership. After stop 11, DIVISIONS ARE SET AND NO MOVES WILL BE ALLOWED.

POINT LEADER SYSTEM:

Bowlers will earn points based on where/how they finish in qualifying and where/how they finish in post-qualifying, based on gender. Bowler will earn one point for participating in the tournament and one additional point for each bowler of their own gender they outscore or tie in pre-qualifying. Then similarly in post-qualifying, bowlers will earn an additional point for making the cut and one additional point for each bowler of their own gender they outscore or tie.

For example, if there are 10 boys bowling, the first place boy receives 10 points. The second place boy would receive 9 points, etc... until the last place boy receives 1 point.

Bowlers will receive a proportionate number of points in the divisions they did not compete in so that so they are not overly punished when moving divisions.

After the last regular stop, leaders will be awarded additional \$ 150.00 scholarship.

LANE USAGE:

Beginning lane assignments will be made at time of check in. During qualifying competition, bowlers will move one lane pair to the right after each game. During qualifying competition, the scratch divisions will be interspersed on a set of lanes, and handicap division will be isolated onto a separate set of lanes. Post-qualifying competition will be conducted with each division isolated on their own set of lanes.

Bowlers wishing to bowl with specific individuals on the same pair are encouraged to wait to check-in with those individuals.

DRESS CODE:

Appropriate clothing must be worn. Bowlers must wear slacks and a collared shirt, however the mock neck collar type shirts with the collar being no shorter than 2" will be allowed. Any bowler may wear official USBC logoed shirts, including USBC-provided jerseys.

In place of slacks, jeans or capris will be allowed in good condition and in good taste (not torn, tattered, sagging, or skin tight). **ABSOLUTELY NO T-SHIRTS, SWEATS, WARMUP GEAR, LEGGINGS, YOGA PANTS, SKIRTS, SKORTS, SHORTS OR PAJAMAS. NO HEADGEAR ALLOWED!** **Dress code will be strictly enforced. Non-compliance will result in not being allowed to bowl.** First time bowlers will be allowed to bowl without collared shirt at the first stop they bowl, but must adhere to dress code for future stops. Please remember that this dress code makes our tour look very professional to proprietors and spectators. Exceptions may be made at director's discretion in cases of health and safety.

FEES & AWARD DISTRIBUTION:

Each contestant will pay the following entry fees at each stop in which they compete. Bowlers who bring in a first time tour bowler will receive a \$5.00 discount in fees for the stop in which they bring the new

bowler. Discount is allowed each time a new bowler is brought to the tour – **BRING YOUR FRIENDS – TURN THEM ON TO THE TOUR!!**

Entry fees are as follows:

	<u>All Stops</u>
Division I	\$35.00
Division II	\$40.00
Division III	\$40.00

Distribution of fees for each stop are as follows: \$1.00-\$3.00 per game for lineage (depending on bowling center), \$4.00 for tournament expenses **and \$7.00 toward the final stop & other scholarships (see Bonus Scholarships below)**, with the remainder of fees returned 100% at each stop in the form of scholarships & shirts. Distribution of scholarships will be based on a ratio of 1 in 6 bowlers for all divisions.

PERFECT ATTENDANCE:

Additional scholarships will be paid out to those bowlers with perfect attendance, having paid for every stop. Amounts (to be determined) paid from returned fees from the Greater Denver USBC Scholarship fund. Perfect attendance does include the final stop championship.

BONUS SCHOLARSHIPS:

Bonus scholarships will be paid to top 5 bowlers in each division of additional 10.00. Top qualifier in each division will receive 10.00 as well. Additional scholarships will be paid to male and female bowlers with that week's qualifying high games of \$25.00 each.

BRACKETS:

If there is enough interest, brackets will be offered for all divisions. **(Brackets will be offered in two sets; for games 1-3, and games 4-6 of the 3-game qualifying blocks for all Scratch divisions. Handicap will be offered for games 2-4 only)** Brackets will be purchased at time of entry and handled from our tour office, by tour Directors only! Brackets will be returned 100% and results/statistics tracked throughout the year on standing sheets.

MISCELLANEOUS:

No smoking or consumption of alcoholic beverages will be allowed in bowling or spectator areas of any bowling center while Mile Hi Tour is being conducted.

There will be **absolutely no electronic devices** allowed during tour play. This consists of, but not limited to: mobile phone, PDA, computer, personal music player, and/or gaming devices

All divisions will be available for check-in between 8:00-8:45 AM, with bowling to begin at 9:00 AM. At the time of check-in you will be required to present entry fees and any brackets you wish to enter.

No person will be allowed to check in until entry fees have been paid; however, you are permitted to sign up others that you wish to bowl with, provided that entry fees are collected for each person you check in by the tournament directors at time of check in.

Bowlers will be required to show their USBC membership card for the current season.

Any situation not covered in these rules or the USBC rulebook, will be handled at the discretion of the Tournament Directors, on a case by case basis. Decisions of the Tour Directors are final.

FORMATS:

Handicap Qualifying: For all formats, will bowl 4 games of qualifying and move one adjacent pair to the right after each game. If less than 9 bowlers compete, we will go directly to a top 5 step ladder with no intermediary semi-finals following the step ladder rules below as far as placing and ties breakers.

Scratch Qualifying: For all formats, will bowl 4 games of qualifying and move one adjacent pair to the right after each game.

For all post-qualifying decisions where one bowler gets to decide who will go first and on what lane to use, the decision is made by the better placed bowler as of the qualifying round.

STEPLADDER:

After qualifying, field will be cut to top half, rounded up. If there are more than 20 bowlers the cut will be set at 12 bowlers. Minimum cut is 5 bowlers. Then there will be an additional 2-game semi-final round for handicap bowlers and an additional 3-game semi-final round for scratch divisions. Semi-final scores will be added to the scores bowled during qualifying (accumulated). The field will then be cut to top 5 bowlers for step-ladder finals.

The 5th place bowler bowls the 4th place bowler. The winner moves to bowl the 3rd place bowler, etc... Incoming bowler, immediately before their match should be afforded a place to warm up. The better placed bowler gets to come in and throw 2 practice balls on each lane. Immediately following those practice shots, the incoming bowler gets to decide who goes first and on what lane.

Ties at the first cut of qualifying will advance to the next level (semi-final) of competition. Ties to determine placing (seeding) will be based on high game, continuing until tie is broken. Ties during the post-qualifying matches will require a 9th/10th frame roll-off.

ELIMINATOR:

After qualifying cut to top 16 if there are 20 or more entries and top 8 if there are less than 20 entries. Further rounds will consist of the bowlers bowling 1 game and reducing the field by half, the lower scorers being eliminated, until a single bowler remain. Qualifying pinfall does not carry over. Therefore, the final round will consist of a single game match. In this format, in the case of a tie to determine who moves on (including qualifying), we will have a 9th/10th frame roll-off.

TWO/THREE GAME, TOTAL PINFALL:

After qualifying and cut to top 8 bowlers creating a bracket, 1 vs. 8, etc... Then three additional match play rounds. Handicap bowlers will bowl two game matches and scratch divisions will be three game matches. Qualifying pinfall does not carry over. The match play pinfall will determine placing below 2nd. **Ties to determine placing (seeding) will be based on high game, continuing until tie is broken. Ties in the qualifying round to determine who moves on will require a 9th/10th frame roll-off. For a championship round match tie, bowlers will continue with additional games until a decisive winner reached.**

ROUND ROBIN:

For Handicap bowlers, after qualifying, cut to top 6 bowlers.

For scratch bowlers, after qualifying, field will be cut to top half, rounded up. If there are more than 20 bowlers the cut will be set at 12 bowlers. Minimum cut is 6 bowlers. Then there will be an additional 2-game semi-final round. Semi-final scores will be added to the scores bowled during qualifying (accumulated). The field will then be cut to top 6 bowlers.

Each bowler will then bowl against all the other bowlers one at a time. In each round, there will be a bonus point awarded for performance. 30 points for a win and 15 points for a tie added to the bowler's total pinfall. Qualifying pinfall does not carry over. After the 5 games have been bowled, the bowlers are seeded 1 through 6 and a final position round commences. **Ties at the first cut of qualifying will advance to the next level (semi-final) of competition. Ties to determine placing (seeding) will be based on high game, continuing until tie is broken. Ties to determine position round seeding during round robin will use highest game from round robin games. Ties to determine top 6 bowlers for round robin will require a 9th/10th frame roll-off.**

WIPEOUT:

Will bowl a 4 or 6 game qualifier with the lowest score being "wiped out" therefore having. As for post-qualifying competition, the format will follow that of the STEPLADDER format above. **Ties at the first cut of qualifying will advance to the next level (semi-final) of competition. Ties to determine placing (seeding) will be based on high game, continuing until tie is broken. Ties during the post-qualifying matches will require a 9th/10th frame roll-off.**

SURVIVOR:

After qualifying cut to top 8 bowlers for scratch and 6 bowlers for handicap. Then additional games are bowled, one at a time. Qualifying pinfall does not carry over. Each game will eliminate the lowest score until one bowler remains. **If there is a tie for the lowest score, a 9th/10th frame roll-off will occur to determine who survives. Ties in the qualifying round to determine who moves on will require a 9th/10th frame roll-off.**

DOUBLE ELIMINATION MATCH PLAY:

Scratch divisions only. Will bowl a 6 game qualifier and cut to the top 8 bowlers. Qualifying pinfall does not carry over. All formats will include 2-game matches (total pinfall). **Ties in this format, including determining qualifying bowlers, will require a 9th/10th frame roll-off. Bowlers must lose 2 matches in order to be eliminated. Ties to determine placing (seeding) will be based on high game, continuing until tie is broken.**

CRAZY EIGHT:

Handicap division only. After qualifying cut to top 8. 4 consecutive matches follow: 8 vs. 7 vs. 6. The winner of which bowls against 5 and 4. The winner of that match bowls against 3 and 2. The winner of that match then bowls the first place seed. **Ties in qualifying to determine top 8 bowlers will require a 9th/10th frame roll-off. Ties to determine placing (seeding) will be based on high game, continuing until tie is broken.**

CONDUCT:

Unsportsmanlike or impolite behavior by tour bowlers and spectators will not be tolerated! If such behavior is witnessed by any tour Director, the bowler or spectator may be warned or asked to leave the tournament immediately and will forfeit any fees paid for that tournament stop. If bad behavior persists, tour Directors have the right to suspend bowler from future tour stops or forbid a spectator from attending future tour stops. Spectators who witness such behavior are welcome to report such behavior to tournament staff.

Only bowlers, Tour Directors, Jr. Tour Directors, qualified volunteers, and bowling center personnel are permitted in the settee areas during any part of competition – NO EXCEPTIONS!

Coaching or any conversation with spectators by bowlers must not alter, interfere or slow down tournament play. No coaching allowed in the settee area by spectators – NO EXCEPTIONS!

FINAL STOP:

All bowlers making the first cut will receive scholarship. For a bowler to be eligible to bowl in the “Championship Stop”, they must have **competed** in at least 10 regular tour stops. Bowlers who lack the required 10 tour stops by 1 or 2 stops may “buy-in” their entry to the Final Stop by paying per missed stop in addition to paying the required Final Stop Entry Fee. Only bowlers who have **competed** in at least 8 tour stops may “buy” their entry into the Final Tour Stop. **Bowlers with less than 8 tour stops will not be allowed to bowl the Final Tour Stop. No exceptions.**

Any exceptions to these rules are at the discretion of Mile Hi Tour Management.